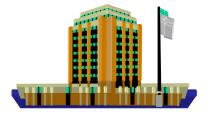
# USASC&FG Information Technology and Digital Training Masterplan

Implementation Task Forces

Robert F. Helms II

6 August 2001

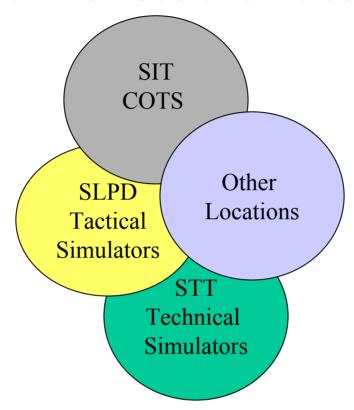




#### **Simulations**

- Information technology and signal tasks are well suited for the use of simulators for training
  - Most tasks can best be acquired via "learning by doing"
  - Heavily technical subjects that can be supported with PC based simulations
  - Tactics are relatively simple and do not require complex tactical simulations
- Simulators can be grouped into the general categories of technical and tactical
  - Technical simulators provide training on the operation and maintenance of systems and networks (science)
  - Tactical simulators provide training on the fighting of the systems and networks (art)

#### **Common Use of Simulations**



Other locations include remote campuses, units and individuals (active, reserve components, and civilians in the Army, other military services, joint components, and other nations) located away from Ft Gordon

#### **Trainers and Simulations**

#### **Technical Trainers**

- Echelons Below Corps Trainer
- Echelons Above Corps Trainer
- Integrated Digital System Trainer

#### **Tactical Trainers**

- Information Technology Fundamentals & Principles Tactical Trainer
- Information Technology Tactical Network Trainer
- Information Technology Tactical Adaptive Leader's Trainer
- Visual Terrain Environment Trainer
- Reconfigurable TOC Trainer

### **Technical Trainers**

Technical Trainers								
<b>Echelons Below Corps Trainer</b>	Echelons Above Corps Trainer							
AN/TTC-46	AN/TTC-56							
AN/TTC-47	AN/TRC-138							
AN/TTC-48	AN/TRC-170 (USAF only)							
AN/TRC-190	AN/TRC-173							
AN/TRC-191	AN/TRC-174							
AN/TTC-50 (Ft. Bragg only)	AN/TRC-175							
AN/TTC-51 (Ft Bragg only)	AN/TSC-85 & AN/TSC-93							
AN/TTC-154 (SMART-T)	TD-1233, TD-1234, TD-1235 (Joint Training)							
AN/TSC-156 (V) STAR-T (new system)	CV-4180 (Joint Training)							
AN/VSQ-2C (V) 1 and AN/TSQ-158 (V) 4	TTC-39D/PS/39D(V2) 2 Fundamentals							
(EPLRS System)								
Integrated Digita	ll Systems Trainer							
FBCB2	TAIS							
MCS	SINCGARS/INC							
CSS-CS	EPLRS Network Manager							
ASAS	Network Manager Tool							
AFATDS	TIMS							
FAADC2 (AMDW/S)	ISYSCON							
GCSS-A	RAPTOR							

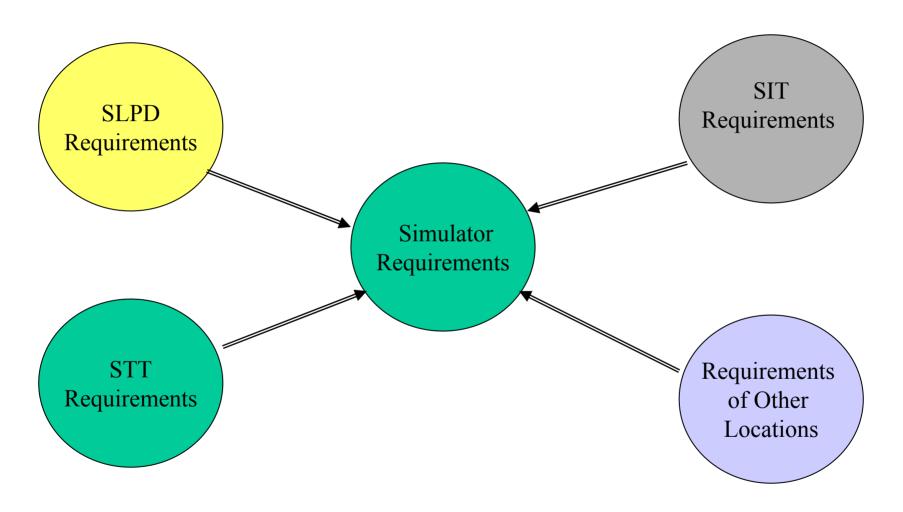
# Technical Trainers (Additional)

- CHS Block 2 Assembly and Disassemble Simulation to train operators and leaders on computer components and functions
- Satellite and Transmission Principles Trainer for training principles to operators and leaders

### **Technical Trainers**

	Technical Trainers
Trainer	Purpose
Information Technology	Train leaders in signal and information technology
Fundamentals & Principles	fundamental and principles
Tactical Trainer	
Information Technology	Train leaders to plan, establish, operate, protect and
Tactical Network Trainer	fight signal and information technology networks within
	the context of tactical scenarios
Information Technology	Train adaptive leaders in a range of tactical scenarios
Tactical Adaptive Leader	and situations; a computer generated leadership reaction
Trainer	course
Reconfigurable TOC Trainer	Train leaders on different TOC configurations with
	emphasis on signal and information technology systems
	and networks operating in a range of tactical TOC
	configurations
Visual Terrain Environment	CAPSTONE exercises to validate leader skills to plan,
Trainer (immersive)	establish, operate protect, and fight signal and
	information technology systems and networks in support
	of tactical operations

# **Implementation Task Force Establishing Phase I Requirements for Simulators**



# Trainers and Simulations Key Points to Keep in Mind

- Trainers and simulations are being developed to support lifelong learning
- Being developed to support needs of the University, remote campuses, reserve components as well as signal units and individual soldiers and leaders
- Legacy systems are going to be part of the community for a long time and training has to be provided for these as well as the new systems

# Implementation Task Force Guidelines for Establishing Phase I Simulation Requirements

- Focus on what is required/needed; not what is possible
  - Understand/accept it is not possible to train for everything
  - Expect/accept need for priorities and trade-offs
- Avoid proprietary software; specify COTS
- Design the simulation to support:
  - Different MOSs
  - Growth
- Target PC based platform(s) available at the university and other locations
  - Multiple applications on same platforms
  - Make trade-offs when necessary
- Identify fundamental and principles

### **Implementation Task Force**

#### **Guidelines for Establishing Phase I Simulation Requirements**

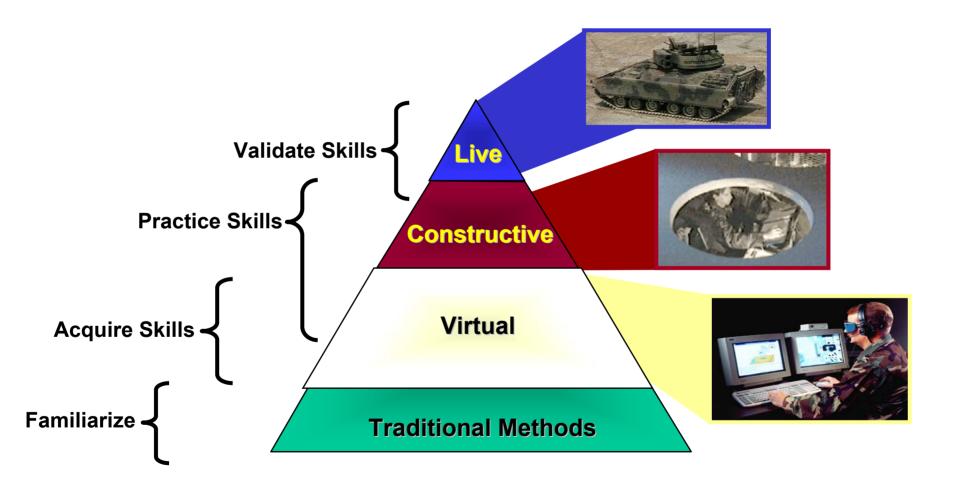
- Establish and reuse a common architecture across the trainers and the associated families of simulations; e.g.,
  - Instructor Operating Station
  - Fault insertion
  - Student tracking and record/AAR
  - Screen menu
  - Man-machine interface
- Establish and enforce quantifiable requirements to be used as "exit criteria" for simulation development
  - Avoid requirement "creep"
- Establish complementary relationship between simulations, CBT/IMI, PTTs, HOTs, and actual equipment

#### **Criteria for Trainers and Simulations**

Implementation Task Forces for Technical and Tactical Trainers should use an established set of criteria for defining and recommending these trainers and simulations; examples of criterion include:

- Supports training for multiple MOSs
- Can be supported on PC platforms
- Is COTS based
- Supports growth
- Can be used at other locations
- Is consistent with a common architecture
- Complements other training materials (CBT/IMI, PTTs. HOTs, actual equipment)
- Development, article, and life cycle costs

# Implementation Task Force Training Triangle



## Simulation Training Requirements Integration Matrix (Phase I)

Trainer: Echelon Above Corps   Simulation: AN				NTSC-8	5 & AN	/TSC-93	3	UIT POC/Lead: Mr. John Doe (xxx-xxxx; e-mail)			-mail)
College	MOS	Tas	k Being Trained	Role	P Level	K Level	FAPV Level	Principles Being Tr	ained	Fundamentals	Being Trained
SIT	31S-10		lite Communications NTSC-85B(V) & B(V)	P	2	В	F,A,P,v				
Delivery	Method &	& Location	Certification	Operatin	g Modes	<u> </u>	Learn	ning Environment	Simu	lation Design	ROM

# **Echelon Below Corps Trainer**

	Primary Operator & User	Secondary Operator	Supervisor	Planner & Manager	Organizational Maintainer	Direct Support Maintainer	Level of Complexity
	Echelon	BelowCon	os Trainer F	<b>2014</b> (\$10.8	3 <b>M</b> )		
ANTIC47	F,Ap,v		f	f	F,A,P,v	F,A,P,v	3
ANTTC46	F,A,p,v		f	f	F,AP,v	F,A,P,v	3
AVTTC48	F,Ap,v		f	f	F,A,P,v	F,A,P,v	3
AVTRC-190	F,A,p,v		f	f	F,AP,v	F,AP,v	3
AVTRC-191	F,Ap,v		f	f	F,AP,v	F,A,P,v	3
AVTTC51 (Ft. Bragg)			f	f			
AVTTC:50 (Ft. Bragg)			f	f			
ANTSC-154 SWART-T	F,A,p,v		F	F	F,AP,v	F,A,P,v	3
ANTSC-156(V)* STAR-T	F,Ap,v		F	F	F,A,P,v	F,A,P,v	3
ANVSQ2Q(V)1 and ANTSQ 158 (V)4. (EPLPS System)	F,Ap,v		f	f	F,AP,v	F,AP,v	2

# **Echelon Above Corps Trainer**

	Primary Operator & User	Secondary Operator	Supervisor	Plamer &Manager	Ogarizational Maintainer	Direct Support Maintainer	Level of Complexity
1	Echek	n <b>Aboe</b> Q	aps Trainer	( <b>FOM\$1</b> 6	N)		
ANTRG173	F,Ap,v		f	f	F,A,P,v	F,A,P,v	4
ANTRG174	F,Ap,v		f	f	F,A,P,v	F,A,P,v	4
ANTRG175	F,A,p,v		f	f	F,A,P,v	F,A,P,v	4
ANTEG138	F,A,p,v		f	f	F,A,P,v	F,A,P,v	4
ANTRG170(USAF)			f	f			
ANTSC85	F,A,p,v		f	f	F,A,p,v	F,A,p,v	4
ANTSC93	F,Ap,v		f	f	F,A,p,v	F,A,p,v	4
ANTIC56	F,Ap,v		F	F	F,A,p,v	F,A,p,v	4
TD1233, TD1234, TD1235			f	f			
CV4180			f	f			
TTG39DFS39D(V)2	F,A,p,v		f	f	F,A,p,v	F,A,p,v	4

# **Integrated Digital System Trainer**

	Primary Operator &	Secondary		Planner	Organizational	Direct Support	Level of
	User	Operator	Supervisor	& Manager	Maintainer Maintainer	Maintainer Maintainer	Complexity
	Internation	•	•		CC NA		
N/CC	integrated		tem Trainer		OO IVI)		1
MCS		F,A,p,v	F	F			-
MCSLight		F,A,p,v	F	F			1
ASAS		F,A,p,v	F	F			1
AFATDS		F,A,p,v	F	F			1
FAADC2 (AMDW/S)		F,A,p,v	F	F			1
FBCB2		F,A,p,v	F	F	F,A,p,v		2
GCSS-A		F,A,p,v	F	F			1
TAIS		F,A,p,v	F	F			1
CSSCS		F,A,p,v	F	F			1
SINCGARS		F,A,p,v	F	F	F,A,p,v		2
EPLRS Network Manager	F,A,p,v			F,A,p,v	F,A,p,v		2
Network Management Tool	F,A,p,v			F,A,p,v	F,A,p,v		2
TIMS	F,A,p,v			F,A,p,v	F,A,p,v		2
ISYSOON	F,A,p,v			F,A,p,v	F,A,p,v		2
RAPTOR	F,A,p,v			F,A,p,v			2

### **Other Trainers**

	Primary Operator & User	Secondary Operator	Supervisor	Plamer &Manager	Organizational Maintainer	Direct Support Maintainer	Level of Complexity		
	Other Trainers								
Satellite and Telecommunications Principles Trainer	F,Ap,v				F,Ap,v	F,Ap,v	4	ROM \$4-7M	
O+62 Computer Assembly and Disassembly Trainer			f	f	F,Ap,V	F,Ap,V	2	ROM \$300K	

### **Tactical Trainers**

	Tactical Trainers			
Trainer	Purpose	Complexity	ROM \$2.7M	
Information Technology Fundamentals & Principles Tactical Trainer	Train leaders in signal and information technology fundamental and principles	2		
Information Technology Tactical Network Trainer	Train leaders to plan, establish, operate, protect and fight signal and information technology networks within the context of tactical scenarios	2		
Information Technology Tactical Adaptive Leader Trainer	Train adaptive leaders in a range of tactical scenarios and situations; a computer generated leadership reaction course	2		
Reconfigurable TOC Trainer	Train leaders on different TOC configurations with emphasis on signal and information technology systems and networks operating in a range of tactical TOC configurations	3		
Visual Terrain Environment Trainer (immersive)	CAPSTONE exercises to validate leader skills to plan, establish, operate protect, and fight signal and information technology systems and networks in support of tactical operations	2		

### **Tactical Simulations**

	Fundamentals &	Information	Tactical Leader's	Visual Terrain	Boonfigurable
Trainer/Course	Principles Tactical Trainer	Technology Tactical Network Trainer	Trainer	Environment Trainer	Reconfigurable TOC Trainer
Network Fundamentals	Trainer	Network Trainer	Trainer	Trainer	100 Hainer
Network Fundamentals					
Transmission Fundamentals					
Joint/EAC Communications					
EBC Signal Operations					
Network Planning and Management Fundamentals					
ISYSCON Fundamentals					
TOC Simulation					
S-6 Fundamentals					
S-6 TOC					
SIGNAL PLATOON LEADER FUNDANMENTALS					
Tactical FTX					
Signal FTX					
SIPRNET, NIPRNET, and NES Fundamentals					
TACTICAL DEFENSE MESSAGE SYSTEM (DMS/TMS) Fundamentals					
DGM, MULTICHANNEL AND TECHNICAL CONTROL Fundamentals					
MOBILE SUBSCRIBER EQUIPMENT (MSE) Fundamentals					

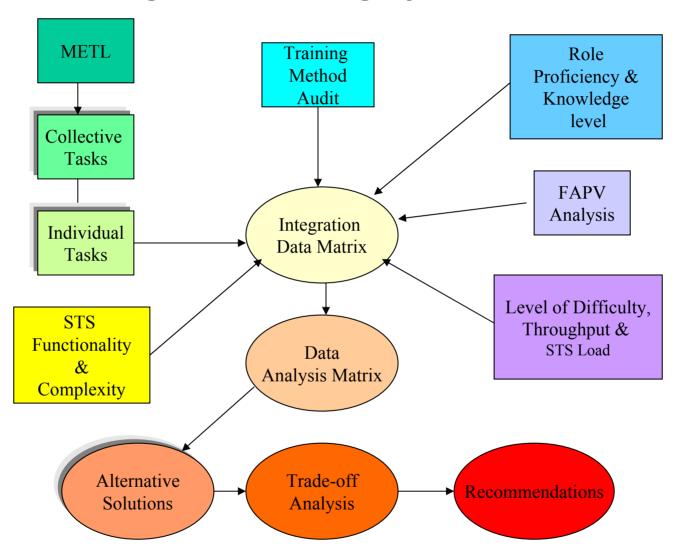
### **Pilot**

Recommend pilot(s) to demonstrate the use of interactive PC based simulations to support "lifelong learning by doing"

- Technical simulation
- Tactical simulation

# **Backup Slides**

# Implementation Task Force - Phase II Integrated Training System Model



# Implementation Task Force - Phase II Integration Data Matrix

Task: In	Task: Install Satellite Communications Terminal AN/TSC-85B(V) & AN/TSC-93B(V)								
<b>31S-10</b>			Traditional	CBT/IMI	Tech Sim	Tac Sim	PTT	HOTS	Equipment
Level 1 Aug	lit		2	2	0	N	N	0	3
Role		P							
Proficiency	Level	2	,						
Knowledge	Level	В							
FAPV Leve	1		F	F,A	P,V			A,P	V
Level of Dif	ficulty		2	1	0.9	0	0	1.1	1.1
Students pe	er Year		461	461	461	0	0	461	461
STS Load			77	461	207	0	0	254	254
ROM									

### **Simulation Funding Strategies**

- Pursue funding for technical and tactical trainers that include an associated family of simulations
- Work with PMs to have simulations developed and delivered to support training vice actual pieces of equipment
  - Target having the simulations available for training before equipment is fielded
- Trade off funds programmed for traditional training materials, devices, and/or equipment for simulations
- Leverage high priority funded Army and joint programs
- Identify and use simulations available at other locations
  - Particularly tactical simulations and databases
- Obtain buy-in and support of field units and other organizations